

**COURSE NUMBER:** 8  
**COURSE TITLE:** Studio II  
**COURSE LENGTH:** Semester, One Credit  
**PREREQUISITE:** Intro to Visual Education, Studio I and two of the following: Painting, Drawing, 3-D, Ceramics, Computer Graphics  
Student must have averaged a B in those courses

**GRADE LEVEL:** 11, 12

**COURSE DESCRIPTION:**

Students will work in areas of interest: drawing, painting, ceramics, sculpture, and multi media (Needs to be a different area than in Studio I). Discussion and research of artists, art history, and current trends will take place. Students will be responsible for each piece they complete and fill out contracts setting standards, time frame, and theme. Students will also be finishing their portfolio for future plans in the art field.

**COURSE RATIONALE:**

This course will equip students to be knowledgeable consumers and producers of art. This type of experience would be valuable for students wishing careers in such areas as architecture, engineering, teaching, design related fields, and photography.

**METHOD OF INSTRUCTION:**

Daily assignments, sketch book assignments, and research of artists, art history, current trends in the art world, and art mediums will be expected of each student. Class discussion, slides, and informative video of each of those topics will help inspire students in each of their areas. Students will participate in self-evaluations and group critiques..

**ASSESSMENT:**

Portfolio, work habits, positive attitude, sketchbook, daily assignments, craftsmanship, projects, participation, and research will be the major items considered in grading.

**CRITICAL OBJECTIVES:**

1. develop imagination and the creative process
2. increase the powers of expression
3. develop technical skills in the medium of the student's choice
4. importance of high standards of craftsmanship
5. develop skill and responsibility in students craft

